DevKit Summer Camp

Teaching students to build apps from an iPhone or iPad

DevKit - Build Games and Learn to Code is available for free on the iOS App Store!

DevKit has been developed by Vybe Software in an effort to inspire the next generation of computer scientists.

Our partnership with Apple reflects our joint effort to encourage the use of mobile technology in the classroom.

Watch Your Child Shine!

All students with their own iOS device entering grades 5 through 9 up in the fall of 2017 are eligible to participate

The word "coding" can seem so daunting to new programmers, and for those ambitious enough to take the plunge, the learning curve can be extremely discouraging. DevKit smashes the barrier to entry by providing students with a fun, friendly environment where they can create their own awesome apps and games -- without having to write any code!

At the DevKit summer camp, students will be taught to use the DevKit mobile app by our team of experts to create their own games. As the week progresses, your child will continue to tighten his or her grip of knowledge on tons of important coding logic, concepts, procedures, and terminology that will make it easier than ever to tackle coding languages in the future. Not to mention, they'll have a blast doing it!

At the end of the week, every camper will have his or her very own creation published on the iOS App Store for the world to download and play!

Schedule of Events

Each of the four days will begin at 9:15 AM and end at 12:15 PM at the World Academy in Nashua, NH.

Day 1: Monday

We would like for students to arrive at camp with DevKit already installed and ready to go on their iPad or iPhone. During the first two days, students will be introduced to the DevKit platform and taught the basics. At the end of Day 1, students will have a solid understanding of the various DevKit components and what is required to start building an app.

Day 2: Tuesday

Day 2 will commence with the development of the first group application: Ring Tap! As a class, we'll create the Ring Tap app from start to finish, and students will be asked to complete various tasks independently to put their own creative touch on the final product. Afterwards, our staff will have one-on-one sessions with campers to begin brainstorming ideas for their own apps!

An investment in knowledge pays the best interest.
BENJAMIN FRANKLIN

Days 3 and 4: Wednesday & Thursday

This is where the fun starts, and where your child will begin to develop his or her own app! Students can choose to work in groups or individually to develop their ideas, and we'll be there to help answer any questions that they have.

At the end of the Day 4, we'll begin developing screenshots and metadata for your child's app listing on the store. At the top of the description will be his or her name and school, so they'll be able to brag to all their friends (and you can too)!

HOW TO ENROLL

The cost to enroll your child in the camp is $200 ($150 for World Academy students). This includes mentoring on how to use DevKit, on the application development process in general, and on the steps that students can take to pursue careers in computer science. And of course, we will make your child a published application developer!

To enroll your son or daughter, please go to DevKitApp.com/Camp and fill out the quick and easy sign-up form. You'll receive a confirmation email containing a license number to the DevKit application, as well as a receipt for your transaction. Requests for full refunds will be granted up until June 30 at midnight.